

## **VIDEO GAME DESIGN**

### **Associate of Science Degree**

#### **General Education Courses (24.0 credit hours)**

Credit hours in parentheses indicate the required number of credit hours in each discipline.

#### **Behavioral/Social Science (3.0 credit hours)**

American History Pre 1876	3.0 credit hours
American History Since 1876	3.0 credit hours
Strategies for Success	3.0 credit hours
Political Science	3.0 credit hours
Introduction to Psychology	3.0 credit hours
Sociology	3.0 credit hours

#### **Communications (3.0 credit hours)**

Speech Communications	3.0 credit hours
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#### **Computers (3.0 credit hours)**

Introduction to Computers	3.0 credit hours
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#### **English (3.0 credit hours)**

English Composition I	3.0 credit hours
English Composition II	3.0 credit hours

#### **Humanities/Fine Arts (3.0 credit hours)**

American Literature	3.0 credit hours
English Literature	3.0 credit hours

#### **Mathematics (3.0 credit hours)**

College Algebra	3.0 credit hours
Intermediate Algebra	3.0 credit hours
College Mathematics	3.0 credit hours
Applications of Mathematics	3.0 credit hours
Statistics	3.0 credit hours

#### **Natural Science (6.0 credit hours)**

General Biology	3.0 credit hours
General Biology Laboratory	1.0 credit hour
Advanced Biology	3.0 credit hours
Advanced Biology Laboratory	1.0 credit hour
Environmental Science	3.0 credit hours